

**Report on the Use of the Life-wide Learning Grant**  
**2020-2021 School Year**

No.	Brief Description and Objective of the Activity	Domain* (Please refer to the remark for examples of domain)	Date	Target Students		Evaluation Results	Actual Expenses (\$)	Nature of Expenses^	Essential Learning Experiences (Please put a ✓ in the appropriate box(es); more than one option can be selected)						
				Level	Number of Participants				I	M	P	S	C		
<b>Category 1</b>	<b>To organise / participate in life-wide learning activities</b>														
<b>1.1</b>	<b>Local Activities:</b> To organise life-wide learning activities in different KLAs / cross-KLA / curriculum areas to enhance learning effectiveness , or to organise diversified life-wide learning activities to cater for students' interests and abilities for stretching students' potential and nurturing in students positive values and attitudes														
<b>1</b>	<b>Life-Wide Learning Days :</b> 31 booths were set up with different kinds of activities to allow students to have different exposures. The descriptions of booths are as follows:														
1.1	Canaan Basketball Club Demo Lesson: Students can practice basketball skills through competitions to enhance team building skills.	Physical Education	23-25 June 2021	S1-5	48	I feel happy about the experience in LWL Days	108,771 E1			✓					
1.2	Canaan Band Club Demo Lesson: Through song sharing, playing instruments & song composition, students' musical talents grow and their leadership gets practiced.	Arts(music)	23-25 June 2021	S1-5	47	I found the dates, venues and manpower arrangements satisfactory.				✓					
1.3	Ikenobo Ikebana Demo Lesson: Appreciating the beauty of the nature through the lens of classic Japanese art	Arts (Others)	23-25 June 2021	S1-5	35					✓					

\* Applicable domain includes: Chinese Language / English Language / Mathematics / Science / Geography / History / Arts (Music) / Arts (Visual Arts) / Arts (Others) / Physical Education / General Studies / Citizenship and Social Development / Cross-Disciplinary (STEM) / Cross-Disciplinary (Others) / Constitution and the Basic Law / National Security / Moral, Civic and National Education / Values Education / Gifted Education / Leadership Training etc, if the activity does not belong to any of the above domain, please fill in the domain as appropriate.

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	culture, so students are improving themselves in many ways.														
1.4	Model Making Experience: Getting used to the model making techniques, for staying more focused when handling detailed work.	Arts (Visual arts)	23-25 June 2021	S1-5	33					✓			✓		
1.5	Cookies Lesson: Students can make cookies and decorate with icing, so they can use their imaginations in a right way.	Home economics	23-25 June 2021	S1-5	26	Same as above	Refer to above				✓				
1.6	A Scary and Joyful STEM Experiment: The idea of center of gravity (COG) is the paramount learning content, and students are able to relate and utilize the ideas of COG in daily routine cords.	Cross-Disciplinary (STEM)	23-25 June 2021	S1-5	57				✓						
1.7	Badminton Class: Students can develop senses of competition through multiple trainings for playing badminton.	Physical education	23-25 June 2021	S1-5	26						✓				
1.8	Climbing Experience: Offering students practical chances to climb, so students can have a clear idea of how people achieve goals which is one step at a time.	Physical education	23-25 June 2021	S1-5	32						✓				
1.9	Cycling Experience: Students have chances to ride bike nicely and safely instead of simply knowing how bikes work from regular lessons.	Physical education	23-25 June 2021	S1-5	34						✓				

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1.10	Dodgeball Experience: Unleash students' potentials of playing dodgeball through professional training sessions and well organized games.	Physical education	23-25 June 2021	S1-5	59	Same as above	Refer to above				✓		
1.11	Football Experience: Students are not only chasing a football in the field, but also learning how to play with teammates and win games strategically.	Physical education	23-25 June 2021	S1-5	57						✓		
1.12	Frisbee Experience: Students are playing this sport for both passion and exercise habit, so they can stay healthy in the long run.	Physical education	23-25 June 2021	S1-5	59						✓		
1.13	Basic A Cappella technique trainings: Students can have practical lessons about Cappella that is taught by Gilbert Wong.	Arts (music)	23-25 June 2021	S1-5	67						✓		
1.14	Game and Music Journey: Integrating the fun of playing board games and taking part in fellowships, so students can be more positive.	Cross-Disciplinary (Others)	23-25 June 2021	S1-5	94					✓	✓		
1.15	Darts Experience: Playing darts do require excellent concentration, and this program enables students to try a rare sport in Hong Kong.	Physical education	23-25 June 2021	S1-5	69						✓	✓	
1.16	Ignited: Your Dramatic Souls: Students can be creative in often times, and activities that help preparing for drama	Arts (Others)	23-25 June 2021	S1-5	78					✓	✓		

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	are good chances to practice the ideas of appreciation and team spirit.														
1.17	Face Painting Workshop: Students can have experiences of being body painting artists through drawing on their skins.	Arts (Visual arts)	23-25 June 2021	S1-5	80	Same as above	Refer to above			✓					
1.18	Rope-skipping Class: Rope-skipping is not only for cardio vascular training, but also a fancy sport that enhance students' concentrations.	Physical education	23-25 June 2021	S1-5	76					✓					
1.19	Dinghy Sailing Certification Scheme, sponsored by the Scallywag Foundation: Students and certified campaign share a platform that allows them to train together, so young people can improve basic skills and learn some advanced techniques.	Physical education	23-25 June 2021	S1-5	78					✓					
1.20	Worm Growing Demo Lesson: Insects are stereotypically scary to some students, but this science-based program is a good chance that help each participant to have more accurate ideas and think about some strengths of edible insects.	Science	23-25 June 2021	S1-5	73			✓							
1.21	Essential Aerial Photography: Aerial photography is extensively used by many campaigns, and students are having opportunities to be aerial photographers are having great	Cross-Disciplinary (STEM)	23-25 June 2021	S1-5	72				✓						

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	insights.														
1.22	My Game My Life: Students are understanding the keys and importance of life planning after playing multiple games; in addition, they can be more self-motivated and well prepared for their career paths.	Leadership Training	23-25 June 2021	S1-5	79	Same as above	Refer to above								✓
1.23	DIY Eco Bag: Students can reuse some of their own old apparels, yet they can make their own tote bags and perform recycling at the same time.	Values Education	23-25 June 2021	S1-5	70				✓						
1.24	Red Cross Youth Unit 265 Experience: Students are taking part in Red Cross Uniformed Group, for launching quality services; thus, students are more eager to serve the community and put the spirit of humanity in action.	Value Education	23-25 June 2021	S1-5	73				✓			✓			
1.25	Let it go: Students play Puzzles, Relay Race, and Guess To, and they are having stronger will power when they are facing more challenges and resolving more complicated problems.	Leadership Training	23-25 June 2021	S1-5	95				✓						
1.26	English Language Games and Activities: Students have chances to think out of the boxes when they are playing English games and sharing popular cultures. They can be more	English Language	23-25 June 2021	S1-5	86				✓						

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				Level	Number of Participants				I	M	P	S	C	
	proficient in expressing themselves in English.													
1.27	Voice Projection Techniques and Expanding Vocal Range: Students are learning from Ms. Patience Fung who is a professional vocalist; for example, students are practicing vocal and choral singing techniques with a professional, yet they can raise their team spirits.	Arts (music)	23-25 June 2021	S1-5	69	Same as above	Refer to above			✓				
1.28	Basketball Class: Students can strengthen their basic skills of playing basketball by modified games and training sessions. The intensity of the scrimmages is relatively lower; still, students can raise their senses of being part of a team.	Physical education	23-25 June 2021	S1-5	89					✓				
1.29	Voice Acting Class: Students can try being voice actors in animations and radio dramas; also, the small group settings encourage students to perform peer reviews and appreciate the fun of voice acting.	Chinese Language	23-25 June 2021	S1-5	73					✓				
1.30	Public Speaking Skills and Debate Competitions: The program is focusing the skills of public speaking, especially for delivering English speeches. Students will also realize	English Language	23-25 June 2021	S1-5	92				✓					

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	how they can do better when they are using English as a second language.														
1.31	Fencing Class: Fencing is a sport that has many peoples' attentions in recent years, and students can know the forms and right ways of playing this sport.	Physical education	23-25 June 2021	S1-5	74	Same as above	Refer to above			✓					
<b>Other Activities are as follows :</b>															
2.	CGC : Workplace exploration: - Explore different popular industries - Understand the requirements of different occupations - Reflect on their career goals and plans	Career education	6/2021	S4-S5	65	Positive feedbacks. Students could obtain the latest information about the job market and relevant study paths.	4,100	E1							✓
3.	Music: School Choir - To enhance students' musical capacity and co-operation with others. - To improve the musical skills through constant practice	Arts (Music)	10/2020 – 5/2021	S1-S5	23	The virtual performance in Speech Day was satisfactory.	27,988	E1			✓				
4.	Music: Mini-Orchestra - To enhance students' musical capacity and co-operation with others.	Arts (Music)	10/2020 – 5/2021	S1-S5	20	The virtual performance in was satisfactory.	11,900	E1			✓				

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									I: Intellectual Development (closely linked with curriculum) M: Moral and Civic Education P: Physical and Aesthetic Development S: Community Service C: Career-related Experiences					
	- To improve the musical skills through constant practice													
5.	PE: Sports Team Coach To develop students' sports skills in order to achieve perseverance and team spirit.	Physical Education	10/2020 – 5/2021	S1-S5	223	Satisfactory though it is affected by epidemic.	97,928	E5			✓			
6.	PDC: Subsidies for ECA - to further develop students' potentials and leadership through organizing and participating the extra- curricular activities.	Potential Development	10/2020 – 5/2021	S1-S5	Whole school	Students gained many experiences. We discovered many potential leaders.	104,161	E1&E5				✓		
7.	PDC: School Picnic To organize leisure activities apart from learning activities and promote class cohesion	Value education	6/11/2020	S1- S6	Whole School	Class cohesion was enhanced, especially under the epidemic.	16,907	E1				✓		
8.	SD: Leadership Training program To nurture student leaders' leadership potential and get ready to pass the torch onwards.	Leadership Training	10/2020 (workshop) 11/2020 & 5/2021 (training camp)	S4 and S5	25	Positive response. Students were confident of organizing activities under epidemic and ready to be future leaders.	108,771	E1		✓				
9.	SD: LIFE program The original event, Career Lives, was canceled due to the pandemic. It was replaced by a visit to an advertising company.	Career Education	6/2021	S4 and S5	10	Students could not see editing or interviewing celebrities as	13,500	E1						✓



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						promised by the organization. They found it quite boring.								
				Expenses on Item 1.1			385,254.50							
<b>1.2</b>	<b><u>Non-Local Activities:</u></b> To organise or participate in non-local exchange activities or non-local competitions to broaden students' horizons.													
1	Planned non-local activities were cancelled due to COVID-2019.													
2														
3														
4														
5														
							Sub-total of Item 1.2							
							<b>Estimated Expenses for Category 1</b>		385,254.50					

No.	Item	Domain* (Please refer to the remark for examples of domain)	Purpose	Estimated Expenses (\$)
<b>Category 2 To procure equipment, consumables or learning resources for promoting life-wide learning</b>				
1				
2				
3				
4				
5				
			<b>Estimated Expenses for Category 2</b>	
			<b>Estimated Expenses for Categories 1 &amp; 2</b>	

^: Input using the following codes; more than one code can be used for each item.

<b>Code for Expenses</b>	
E1 Activity fees (registration fees, admission fees, course fees, camp fees, venue fees, learning materials, activity materials, etc. )	E6 Fees for students attending courses, activities or training organised by external organisations recognised by the school
E2 Transportation fees	E7 Purchase of equipment, instruments, tools, devices, consumables
E3 Fees for non-local exchange activities / competitions (students)	E8 Purchase of learning resources (e.g. educational softwares, resource packs)
E4 Fees for non-local exchange activities / competitions (escorting teachers)	E9 Others (please specify )
E5 Fees for hiring expert / professionals / coaches	

**Category 3: Estimated Number of Student Beneficiaries**

Total number of students in the school:	712
Estimated number of student beneficiaries:	712
Percentage of students benefitting from the Grant (%):	100%

Contact Person for LWL (Name & Post): CWK, Head of Potential Development Committee